

# Crosswind 10 Pin Fellowship League Rules

(Effective following the 2022 Winter/Spring Season)

## *Overview*

- The purpose for the spring small group league is to promote fellowship. For those who like the competition as well, please be aware that everyone is not there for competition.
- The fall league may be added for those bowlers that want to bowl more. Inherently, this will create a more competitive atmosphere – all are welcome to participate, it's still fellowship.
- All bowlers shall conduct themselves in a manor acceptable to Crosswind Church.
- We are considered a Small Group of Crosswind Church, however due to the nature of our gathering we can allow league members to not be members or regular attendees, so long as all Crosswind members and attendees who wish to participate are included first.
- The tournament (or season) would preferably be composed of enough weeks for each team to play every other team, however to maintain an availability to all interested persons, we will keep the tournament to a maximum of 11 weeks. This means that for more than 12 teams, everybody will not be able to play every other team in the league.
- We are considering using Handicap Scoring for the Spring of 2023 so there is less of a divide between skilled and unskilled players.

## *League Format*

- **Teams shall be composed of 2 players**, and we will have a maximum of 16 teams.
- **Each match night will consist of 3 games** (so a couple for example, would play 3 for him and 3 for her, with all 6 of those games comprising the team score for the night).
- **If you are unable to attend any scheduled match**, you may pre-bowl your frames. Post-bowling your frames is discouraged, however in the event of an emergency it might be able to be arranged. Pre-bowling your frames requires you to coordinate a time with the lanes before the next match.
- Let Joel know before 6:00PM the night of the match if you cannot attend. Joel can be texted at 443-744-0715.
- **If you cannot attend a match and have not been able to pre-bowl**, your scores for the night will be treated as "Blind". The blind score is determined by subtracting 10 pins from your season average. For example, if you have a season average of 135, then your blind score for all games in that match will be 125. Blind scores will not be included in you season average calculations and there is no monetary refund for missing a match. If this should happen on the first match, and you do not have a previous entry average, your blind score will be calculated from the first 3 games you play, and entered into the first match when available.
- **Your entry average** is defined in USBC Rules as the average of your last 21 league games. I will have that information for previous league bowlers.

- **If we have an odd number of teams**, the extra team required to make the tournament work will be treated as “Vacant”. Per USBC rules, a Vacant team has a score of 120 for all players, every game, unless decided otherwise by the League. The League, in conjunction with South Hanover Lanes, has decided to use the widely accepted Blind Method instead, which gives the Vacant Team their opponent’s season average, minus 10 pins per player. Meaning, if you are playing against the Vacant Team, the Vacant Team score will be your current team average minus 10 pins per player (or 20 pins since we have 2 person teams). The 2022 Winter/Spring League Average was 119.
- **Should a team enter the tournament late**, the scores for the missing games shall be either 0 (a forfeit) or have blind handicap of -10 pins applied to individual entry averages, OR the late entry team can schedule to post bowling the missing games; those scores will not be included in the league standings, but will be maintained for the individual bowler’s averages. The Late entry team will still be responsible to pay the lanes for the full tournament schedule.
- **Handicap scoring option:** Should we decide to use handicap scoring, we will follow the USBC guidelines. First a Base average is chosen that should be above the average of any bowler in the tournament. Second a percentage is chosen to be used as a multiplication factor. A handicap is implemented by using the base average, subtracting the current season average of a player from the base average and multiplying the difference by the factor. The resulting number is your handicap. Your team’s handicap is simply the sum of all team members’ handicaps. Here is the math. Our highest individual average in the spring of 2022 was 181. Therefore, for a base average we should choose 190 or above (USBC recommends 200, 210 or 220). For the example, let’s use 200. The factor can be anything from 1 to zero and USBC recommends a factor of .9 (or 90%). Commonly used factors are .9 & .8. I will use .9 for this example.
  - Let’s assume your season average is 100. The base average of 200, minus your season average of 100 equals a difference of 100.
  - Next we multiply 100 (the difference) by the factor .9, which equals 90. This is the number that gets added to your scratch pins (or actual pin count) for your score.
  - In game 1 you bowl a 100, so your score would be 190. In game 2 you bowl a 110, so your score would be 200.
    - Now let’s look at another bowler who has a season average of 140 and bowls a 150.
    - $200-140=60$ ,  $60 \times .9=54$ ,  $140+54=194$ .
    - If that same bowler rolls a 146 in game 2, the score would be  $146+54=200$ 
      - If these two bowlers were teammates, the team handicap would be  $90+54$ , or 144. The team scratch for Game 1 was 240, so game 1 score would be 384 ( $240+144$ ) which equals the individual scores summed ( $190+194=384$ ).
  - As you can see from this example, your handicap will probably change every match because your average will change as the season moves forward.
- Substitute Players are allowed if necessary. Frames bowled by the substitute player will count for the team they play with and will count toward the substitute player’s average.

- A copy of the USBC rules can be found on the Crosswind Bowling website: [crosswindbowling.net](http://crosswindbowling.net), should you desire some good sleeping reading!

We bowl at South Hanover Lanes  
1767 Baltimore Pike, Hanover PA. 17331  
717-637-2672

- Payment for participating in the league will consist of the fees charged by the bowling alley.
- You will be responsible for paying for all weeks of the season, weather you bowl or not.
- Fees will be collected and terms of payment will be decided by the bowling alley. The recommended practice is to pay for all nights on your first night, however, in the past the Lanes have altered that policy as necessary.
- There is no formal league awards ceremony or dinner; however we do have fun with it on the last night.
- The fee includes shoe rental. You will be required to pay for all league weeks, regardless of attendance.
- If you need to miss a match, your scores can be either pre-bowled or post-bowled so long as that conforms to the Bowling Lanes protocol. Currently, at South Hanover Lanes, this time frame is determined by the days between matches. For example, if we are bowling every Friday, you would have Sunday-Friday before the match to either pre-bowl or after the match to post-bowl, assuming the lanes are open. Please text a picture of your score sheet to Joel when completed.

Other Notes:

These items are simply to address some questions that have either come up or needed to be addressed over the past seasons.

As a member of a league, South Hanover Lanes will charge a discounted price for additional bowling times outside of our league nights.